Problem Set 5: Noise and Codes

Due: December 13, 11:59pm.

Collaboration is allowed and encouraged (teams of at most 3). Please read the syllabus carefully for the guidlines regarding collaboration. In particular, everyone must write their own solutions in their own words.

Write your collaborators here:

Problem 1: Limitations of Shor's code

Show that there are distinct two-qubit errors $E_1
eq E_2$ (unitaries acting on two qubits) such that

$$E_{1}\leftert \overline{0}
ight
angle =E_{2}\leftert \overline{1}
ight
angle$$

where $\left|\overline{0}\right\rangle,\left|\overline{1}\right\rangle$ represent the logical $\left|0\right\rangle,\left|1\right\rangle$ state using the 9-qubit Shor code. This shows that the Shor code is not capable of correcting more than 1 error.

Solution

Problem 2: An error detection code

Shor's 9-qubit code can **correct** any single-qubit error on one of its 9 qubits. Below we give a 4-qubit code which can *detect* any single-qubit error on its qubits. By this we mean that there is a detection circuit that determines if a single-qubit error has occurred, but it can't necessarily identify which one has occurred.

The encoding map is as follows:

$$igg|ar{0}igg
angle = rac{1}{2}\Big(\ket{00} + \ket{11}\Big) \otimes \Big(\ket{00} + \ket{11}\Big) \ \Big|ar{1}\Big
angle = rac{1}{2}\Big(\ket{00} - \ket{11}\Big) \otimes \Big(\ket{00} - \ket{11}\Big) \,.$$

Problem 2.1

Give an example of two distinct single-qubit unitaries $E_1
eq E_2$ (which may act on different qubits) such that

$$\left|E_{1}\left|\overline{0}
ight>=E_{2}\left|\overline{1}
ight>\;.$$

This shows that this code cannot uniquely identify single-qubit errors, because given $E_1\left|\overline{0}\right>$, one can't be sure whether the original state was $\left|\overline{0}\right>$ or $\left|\overline{1}\right>$. However, in the next few parts you will show that the code can still detect that **some** error has occurred.

Solution

Problem 2.2

Give a procedure (either as a quantum circuit or sufficiently detailed pseudocode) that detects a \emph{bitflip} error on a single qubit of an encoded state $\alpha \left| \overline{0} \right\rangle + \beta \left| \overline{1} \right\rangle$. In other words the procedure, if it's given a valid encoded state $\left| \overline{\psi} \right\rangle$, returns $\left| \overline{\psi} \right\rangle$ and outputs "No error", whereas if it's given $X_i \left| \overline{\psi} \right\rangle$ where X_i is the bitflip operation on some qubit i, then the circuit outputs "X error somewhere".

Solution

Problem 2.3

Give a procedure (either as a quantum circuit or sufficiently detailed pseudocode) that detects a **phaseflip** error on a single qubit of an encoded state $\alpha \left| \overline{0} \right\rangle + \beta \left| \overline{1} \right\rangle$.

Solution

Problem 2.4

Explain how to detect **any** unitary 1-qubit error on one of the 4 qubits.

Solution

Problem 3: Computing on encoded data

In this problem we explore the notion of $logical\ gates$: these are operations performed on quantum data that is already protected by a quantum error-correcting code (such as Shor's code). Ideally, one would like logical gates to be easier to perform than unencoding, applying the desired gate, and re-encoding. Most ideally, the logical gate should be transversal: if $\left|\overline{\psi}\right\rangle$ is an n-qubit encoding of the logical single qubit $|\psi\rangle$ and G is a logical single-qubit operation, then applying $K^{\otimes n}$ to $\left|\overline{\psi}\right\rangle$ should result in $\overline{G}\left|\psi\rangle$, where K is some single-qubit gate. Transversal gates are nice because they don't introduce any entanglement, and thus do not spread errors between qubits.

Problem 3.1

Consider the 9-qubit Shor code. How can you implement a logical X (i.e. bitflip operation) on the 9-qubit state $\left|\overline{\psi}\right>$ that is the Shor encoding of $\left|\psi\right>=\alpha\left|0\right>+\beta\left|1\right>$? What about logical Z?

Solution

Problem 3.2

Is there a transversal implementation of the logical H (i.e. Hadamard) operation for the 9-qubit Shor code? If there is, demonstrate it and show that it's correct. If not, prove that there isn't.

Solution

Problem 3.3

Suppose $a,b\in\{0,1\}$ are bits, and consider their Shor encodings $\left|\overline{a}\right>,\left|\overline{b}\right>$. How can you implement a logical CNOT between these two encoded states, i.e.:

$$\overline{CNOT}\Big(\ket{\overline{a}}\otimes \ket{\overline{b}}\Big) = \overline{CNOT\ket{a,b}}.$$

Note that the encoded CNOT is an 18-qubit operation.

Hint: try a transversal implementation of CNOT.

Hint: Try solving this problem for the bitflip and phaseflip codes first, before solving it for the Shor code.

Solution

Problem 4: Circuits on noisy quantum computers

The IBM Quantum Lab gives public access to a number of their quantum computers. In this problem you'll get to play with them -- and see the effects of noise on your quantum circuits.

Problem 4.1 - Benchmarking individual qubits

In this subproblem, we will benchmark individual qubits on (a simulation of) the 5-qubit $ibmq_essex$ device. A typical way to benchmark a qubit is to run a sequence of randomly chosen single-qubit gates g_1, g_2, \ldots, g_k , and then running the reverse sequence $g_k^{-1}, g_{k-1}^{-1}, \ldots, g_1^{-1}$ so that overall the effect should be the identity. Of course, each gate will incur some noise, so the state of the qubit will drift over time. One can measure the noise by measuring the qubit at the end of the sequence to see if it stayed in the $|0\rangle$ state.

You will write code to perform the following: for $k=10,20,30,\ldots,100$, for each qubit $q=0,1,2,\ldots,4$, pick a sequence of gates g_1,\ldots,g_k where each g_i is chosen randomly from the gate set $\{X,Y,Z,H\}$. Then, on qubit q run the sequence (g_i) forward and then in reverse, and measure the qubit. Do this 1000 times and calculate the percentage $p_{q,k}$ of times that the qubit q ends back in the $|0\rangle$ state.

Below, we've provided two functions. The first function, benchmark_qubit, requires you to fill in some code, and it returns a IBMQJob object. The second function, retrieve_job_results, takes an IBMQJob object and gets the measurement counts.

(The reason we're dividing this up into two steps is because later we'll run these circuits on a real device).

```
In [1]: from qiskit import IBMQ, transpile
        from qiskit import QuantumCircuit
        from giskit.providers.aer import AerSimulator
        from qiskit.providers.fake_provider import FakeEssex
        from qiskit.providers.jobstatus import JobStatus
        import numpy as np
        from matplotlib import pyplot as plt
        #########
        # This function takes as input
             - q : qubit number 0 thru 4
             - k : length of random gate sequence
             - shots: number of times to run and measure the sequence
             - device: the device (either simulated or real) to run the circuit on
        #
        # Returns:

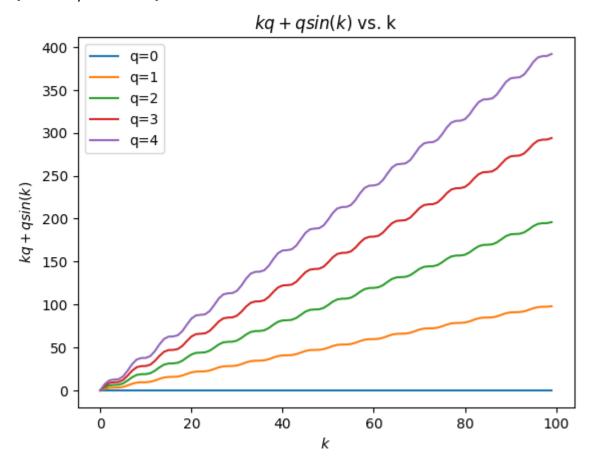
    the IBMQJob object corresponding to the circuit (see https://qiskit.org)

        ##########
```

```
def benchmark_qubit(q, k, shots,device):
    circ = QuantumCircuit(5, 1)
    ### WRITE CODE TO GENERATE THE RANDOM SEQUENCE OF LENGTH k, and ITS REVERSA
    ### END CODE BLOCK #################
    # measure qubit q, and store it in classical register [0]
    circ.measure([q], [0])
    #this will break down the circuit into gates that can be implemented on the
    compiled_circuit = transpile(circ,device,optimization_level=0)
    job = device.run(compiled_circuit,shots=shots)
    return job
#########
# This function takes as input
    - job: the IBMQJob object corresponding to a circuit being executed
     - blocking: if True, then this will wait until the circuit results are do
#
#
                 (either fake or real). If False, then this will first check the
#
# Returns:
     - if the job is done, then it returns the counts as a dictionary (e.g., {
       otherwise if the job is still running or some other status, then it ret
#########
def retrieve_job_results(job,blocking=True):
    #if it's blocking, then just go ahead and call result()
    if blocking:
        counts = job.result().get_counts(0)
        return counts
    else:
        #first, check the status
        job_status = job.status()
        if job_status is JobStatus.DONE:
            counts = job.result().get_counts(0)
            return counts
        else:
            print("The job ",job.job_id," has status: ",job_status)
            return None
```

Below, write code using <code>benchmark_qubit</code>, <code>retrieve_job_results</code> to get the measurement counts and calculate $p_{q,k}$ for q=0,1,2,3,4 and $k=10,20,30,\ldots,100$. Then, plot $p_{q,k}$ against k (you can consult https://www.geeksforgeeks.org/using-matplotlib-with-jupyter-notebook/ for an example on how to plot graphs). You should have 5 plots in one graph.

{'1': 20, '0': 980}



Problem 4.2 - Estimating the single qubit gate noise

For each qubit q, find a best function f(k) (linear, quadratic, exponential,...) that fits the plots. For example, if the plot of p_{qk} against k looks linear, then you should come up with parameters a,b such that p_{qk} is close to ak+b. If it looks like exponential decay, then you should find an approximate $f(k)=ae^{bk}+c$ for some parameters a,b,c.

This function can be used to give a simple model for how noise accumulates on each qubit from single-qubit gates.

Solution

Problem 4.3 - Benchmarking entanglement generation

Now we benchmark the quantum computer on more complex circuits that involve entangling gates, which will generally be more noisy than single-qubit gates.

For each r=2,3,4,5, let $|\psi_r\rangle$ denote the r-qubit GHZ state

$$rac{\ket{0}^{\otimes r}+\ket{1}^{\otimes r}}{\sqrt{2}}.$$

When r=2, this is simply the EPR pair we know and love. Let C_r denote a circuit that starts with r zeroes and outputs $|\psi_r\rangle$.

Write code to do the same benchmarking as in Problem 4.1, except now we perform C_r , then C_r , then C_r , and so on k times. Ideally, all of these circuits would cancel out so measuring all r qubits will yield zero. However, the gates will be noisy so error will accumulate as k grows larger.

Let p_{rk} denote the percentage of times (out of 1000 shots) that doing C_r and C_r^{-1} for k times yields all zeroes in the r qubits. Plot p_{rk} versus k for r=2,3,4,5 and for $k=10,20,30,\ldots,100$. There should be 4 plots on one graph.

Important: the ibmq_essex device has a very particular connectivity of qubits:



You can only apply 2-qubit gates between the connected nodes. For exampe, you can apply a CNOT between qubits 3 and 1, but not 3 and 2. Thus, when coding your circuit C_r , you may want to judiciously choose which r qubits you use to maximize the performance. The darker shading of a qubit means lower noise rate.

Problem 4.4 - Estimating noise of the GHZ circuit

For each r=2,3,4,5 find a best function f(k) (linear, quadratic, exponential,...) that fits the plots.

These functions can be used to give a simple model for how noise accumulates at a global level for the GHZ circuit. How much worse is this than the single-qubit gates situation?

Solution

Problem 4.5 - Running this on an *actual* quantum computer

So far you've been running all this on a simulated version of the 5-qubit ibmq_essex
device (which has been retired). Now let's actually run it on a real quantum computer -- how exciting!

If you look at the available systems on https://quantum-computing.ibm.com/services/resources, you will see that there are a number of devices (ibmq_belem, ibm_perth, ibm_lagos, ibm_nairobi, etc) with varying numbers of qubits, and with different levels of busy-ness (some have more jobs in the queue than others).

If you haven't already, please add your IBM Quantum login email to this form

https://forms.gle/2PsXWNkzyARmPvHr5

so that you can get the special education access to their machines (your jobs are processed faster).

For this problem, you will need to run this on the IBM Quantum Lab. The next two commands will show whether you have the special education access.

```
In [ ]: IBMQ.load_account()
    IBMQ.providers()
```

If you don't see something like <AccountProvider for IBMQ(hub='ibm-q-education', group='columbia-uni-2', project='computer-science')> in the printed list, then e-mail Prof. Yuen and he will add you as a collaborator.

The next code will get the machines that are available to you:

```
In []: provider = IBMQ.get_provider(hub='ibm-q-education')
provider.backends()
```

Next, pick a machine to use. In our simulated code above, we choose ibmq_essex, but
you have to choose some other device (because essex has been retired). You should check
https://quantum-computing.ibm.com/services/resources to see which ones have the
shortest line.

```
In [ ]: real_device = provider.get_backend('ibmq_PICK_DEVICE_HERE')
    real_device.status()
```

Now that you've loaded a device, now you can run the same code (<code>benchmark_qubit</code> and <code>benchmark_circuit</code>), except by passing <code>real_device</code> to the functions this time your circuits will be run on some qubits somewhere in upstate New York! Your goal in this part of the problem is to do the same benchmarking, and compare the results with simulation. Since time on the IBM computers are limited, we only ask you to plot p_{qk} versus k for just one of the qubits, and to only plot p_{rk} versus k for r=3.

Unlike with the simulation code, your circuits will be queued after you call benchmark_qubit or benchmark_circuit. Each call will return a job that takes time to run (usually a few minutes per job). A hundred circuits will likely take a whole day to finish. (So be sure to test your code first in simulation before submitting jobs to the IBM quantum machines!)

To avoid situations where you lose the result of your jobs, in this part you should structure your code as follows:

1. Call the benchmark_qubit and benchmark_circuit code all at once, and save the job IDs to a file.

- 2. Periodically check the status of your jobs (either programmatically or using the "Jobs" control panel in IBM Quantum Lab).
- 3. Once you see they're done, retrieve the results as before.

Below we provide some helper functions to save jobs to a file.

```
# This function takes as input
            - list_of_jobs: self-explanatory
            - filename: file to store the job_ids
        ##########
        def save_jobs_to_file(list_of_jobs,filename):
            #open the file
            with open(filename,'w') as f:
                for job in list_of_jobs:
                    f.write(job.job_id())
                    f.write('\n')
        ##########
        # This function takes as input
             - name_of_device: this is the name of the device you submitted the jobs to
             - filename: file that has all the job_ids
        # Returns: a list_of_jobs
        ##########
        def load_jobs_from_file(name_of_device, filename):
            IBMQ.load_account()
            provider = IBMQ.get_provider(hub='ibm-q-education')
            device = provider.get_backend(name_of_device)
            list_of_jobs = []
            with open(filename, 'r') as f:
                job_ids = f.readlines()
                for job_id in job_ids:
                    job = device.retrieve_job(job_id.strip())
                    list_of_jobs.append(job)
            return list_of_jobs
        #########
        # This function takes as input
            - list_of_jobs: self-explanatory
        ##########
        def print_job_statuses(list_of_jobs):
            for job in list_of_jobs:
                print("id: ",job.job_id()," status: ", job.status())
```

Next, write code for Step 1. You should use save_jobs_to_file to store your work.

Warning: If you execute it multiple times, it will resubmit the same jobs! We suggest testing it out with one or two circuit jobs first before scaling up.

Next, write some code to load the jobs ids and check on their status. You can run this block even if you've re-opened the Jupyter notebook.

Finally, once you see all the job statuses are done, retrieve the job results. Remember that retrieve_job_results takes in an argument called blocking, which you should set to False here.

How do the results from the actual hardware compare with simulation? Quantify the differences, if any.

Solution

In []: ## Solution